BROWARD CENTER for the PERFORMING ARTS Presents

Sensory-Inclusive



CHARACTER GUIDE

Synopsis

Sally and her brother are beyond bored as they stare out at the cold, wet day. With their Mother gone and nothing planned, a dull day looms large. Things take a dramatic turn when the Cat in the Hat swoops in, promising good games to play. Their pet Fish is mystified by the high energy Cat with his red and white striped hat, and insists the Cat should not be in the house while their mother is out. By dismissing all concerns, Cat starts playfully balancing the Fish, together with a rake, mounds of books, a tea cup and several other household items. The kids are simultaneously mesmerized by, and leery of, the rhyming Cat and his entertaining ways.

Everything is elevated to a whole new level when the Cat brings in a wooden crate, carrying the boundlessly energetic of Thing 1 and Thing 2. Their crazy red suits and uncontrollable blue hair are matched only by the Things' frenzy as they rampage through the house. Furniture is knocked about, clothes and kites are sent flying and poor Fish, is well, nearly dehydrated with fear.

The home is in unbelievable disarray when suddenly there's a glimpse of Mother returning home. The acrobatic Things are captured with nets and returned to their box, but the trail of ruin remains.

Can the Cat's incredible Picking-Up Machine really work its magic in time?



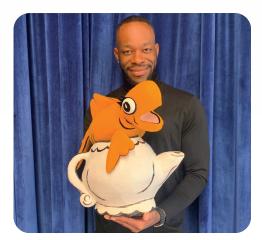
SALLY

The Boy's sister. She is wide-eyed and very curious.



CAT

A showoff and in wild pursuit of fun. Mischievous and daring.



FISH

The family fish and parental figure of the story. Anxious, uptight, and sapient.



BOYSally's brother. Curious and excitable, but responsible and cautious.



THING 1 & 2Part of the kite-flying duo that wreaks havoc on Boy and Sally's house.

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